



MUS'AB ANAS

Game Developer | Technical Lead | Project Management

+60179574837 musabanas99@gmail.com Kajang

linkedin.com/in/musabanas github.com/BrotherMus musabanas.netlify.app

PROFESSIONAL SUMMARY

Game Developer and Technical Lead with 4+ years of experience developing games, digital products and interactive systems. Skilled in Unity, C#, PlayFab, web development and AI-assisted development, with hands-on experience in gameplay systems, technical problem-solving and product development. Experienced in leading technical work, supervising and mentoring interns, coordinating projects, reviewing deliverables and supporting products from concept through development, testing and deployment.

EXPERIENCE

2023 – Present

Goolee

Game Designer / Developer

- Develop games, digital products and interactive systems using Unity, C#, PlayFab and web technologies.
- Lead technical work and support team members across multiple projects.
- Manage internship recruitment and supervision, including screening applications, interviewing candidates, selecting suitable interns, assigning tasks and reviewing deliverables.
- Develop websites, graphic assets, presentation materials and product-support content.
- Prepare proposals, presentations, technical documents and supporting materials for MDEC and external programmes.
- Support events, exhibitions, Techlympics, product demonstrations, device setup and stakeholder engagement.

2022 – Present

Musidev Games

Founder & Technical Lead

- Lead game, web and interactive projects from concept to delivery.
- Manage client requirements, project scope, timelines and technical implementation.
- Develop Unity projects for mobile, PC and WebGL.
- Supervise interns and delegate game and software-development tasks.
- Review, debug and integrate work produced by team members.
- Use AI-assisted tools for coding, prototyping, research and development workflows.

2022 – 2023

esolved MSC Sdn Bhd

Unity Game Developer

- Developed Unity-based Metaverse and racing game projects.
- Implemented gameplay systems and Web3-related integrations.
- Integrated social login systems including Facebook and Google.
- Supported debugging, testing and feature development.

2022

Neo Verse Sdn Bhd

Unity Game Developer

- Led development work for KeaFarm.io, a Unity-based NFT game.
- Developed gameplay systems and game design documentation.
- Integrated blockchain-related game functionality.
- Guided interns on game-development tasks and technical implementation.

CORE SKILLS

- **Technical:** Unity, C#, Gameplay Programming, PlayFab, Web Development, Git/GitHub
- **Management:** Technical Leadership, Project Management, Team Supervision, AI-Assisted Development

EDUCATION

2017 – 2021

UNIMY

Diploma in Computer Science (Game Development)

CGPA: 2.57

CERTIFICATIONS

2024

SKM Level 3 – 3D Game Asset Production

TODAK Academy

2024

Professional Certificate in Game Development

TODAK Academy